Engage More And Save Time

Easily Craft Native Embedded Messaging to Drive Customer Engagement

About Me

Jeremiah Runser

Head of Marketing, Sandboxx

For the past 13 years, I've been driving revenue and building brands people love. My career has spanned everything from brand to demand including creative projects, marketing ops, product marketing, revenue operations, lifecycle marketing and more.



Agenda

- O1 Intro & Overview (5 min.)
- **O2** The Sandboxx Journey (10 min.)
- **03** Take Back Control (5 min.)
- **04** Q&A (10 min.)

96%

of marketers say messaging personalization leads to repeat business



say it increases sales...

The Disconnect

Yet, only **35%** feel customers get a personalized experience with their brand.

Email is the OG

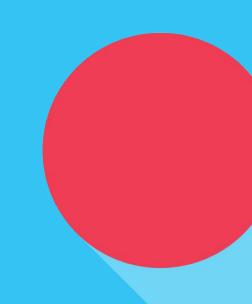
87% of marketers plan to maintain or increase email usage in 2024. But, *email is not enough.*

The Struggle is REAL

And we, as marketers, need (want?) ownership of each channel.

Meet your new best friend.

Embedded Messaging.



What is it?

Embedded Messaging

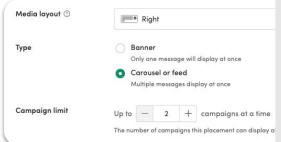
In a Nutshell

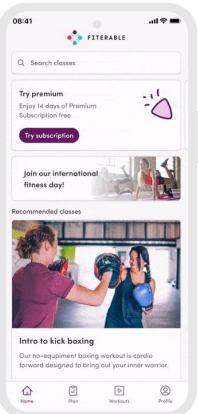
Populate native, personalized content (created in Iterable) embedded directly into your product.

Target multiple locations of your app.

Fully dynamic messages are displayed or removed based on relevance to individual users in real-time.

- Hero banners
- Scrolling Carousels
- Scrolling Feeds
- Info Boxes





29,384,042

Messages sent in 2023



Sends

11.2m

uniques

Delivery Rate

98.4%

average

Click Rate

2.48%

average



Retrieved

4.55m

uniques

Impressions

2.71m

average

Click Rate

15.82%

average

A little louder for the people in the back...

15.82%

538%

Improvement vs. email only



Onboarding & Activation

Promoting first purchase to decrease TTV and optimize for higher LTV

3 Targeted Promotions

Cross-sell and upsell campaigns defined by user purchase behavior

2 Sequential Content

Unlocking weekly training updates based on user field updates

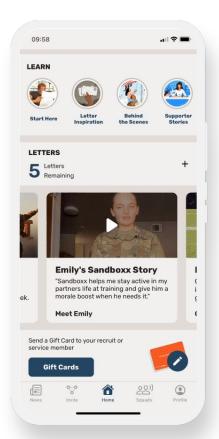
Partner Advertising

Monetizing a specific content modal for promoted content with advertisers

Onboarding & Activation

Social Proof & How-to's

This is used to expand product knowledge and increase advocacy through social proof.



Sequential Content

Weekly Training Updates

This content is hosted on web, and parsed from a data feed to display across all devices in real-time. It's unlocked by changes to:

{{letterRecipient.trainingWeek}}



Promotions

Targeted & Timely

Meet your customers where they are. No need to send a promotion and hope that the 2-4% that click will make a purchase.

They're already in the app—make it SUPER easy for them to convert.



Partner Advertising

Promoted Content

WAY better than traditional "sponsored content". Delivered natively, this can easily mimic the look and feel of your brand and help meet advertiser impression goals.

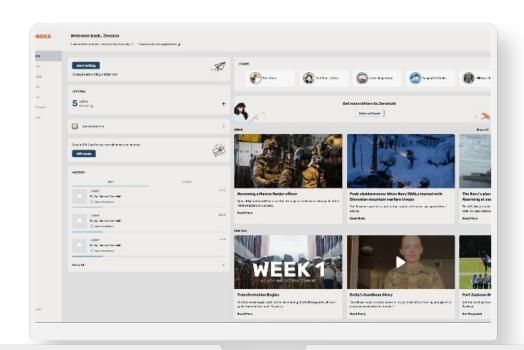
Set the display priority based on the campaign goals.



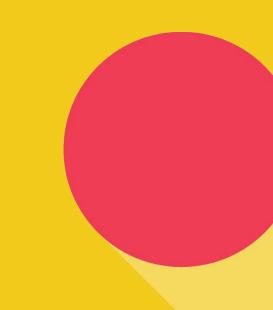
And, On Web!

All Clients, All At Once

No more waiting for the next release to get something in front of customers. When you update the message, the content updates in real time.



But, what about implementation?



Implementation

Simple, and Seamless

Even for beta.

You're the guide—engineering is the hero.

And I'd be remiss to leave out the support team. They were extremely helpful through the entire implementation.



Update to prod Iterable Embedded Message release



8b6c9e3



	Add embedded message table view cell	1a1d28a
8	Working towards Iterable preview	ed43449
	Placeholder for taps and full width cards	d950f13
	<pre>Peaking cell layout</pre>	a4dd764
	<pre>Fix button to bottom left</pre>	3c5f4f9
	Move Iterable calls to protocol	ea36250
	Split default and button action	afb8db6
6	Handle event tracking in Iterable	22638de
	<pre>Styling updates</pre>	da2e440
	Support deep linking and fix .letters deep nav	56ea15a
	Update CHANGELOG	7b19bc0



Feedback from the Team

"Iterable's Embedded Messaging was easy to integrate with their existing product features.

Implementing mobile embedded messaging with custom components took 1-2 days to implement by one iOS engineer and one Android engineer."

Taylor GuidonSenior iOS Engineer, Sandboxx



Integrated Solution

Everything you're already doing with Iterable, just better.

Multi-channel and omni-channel campaigns just got much better—and don't forget about attribution.

Robust Segmentation

All personalization and content is derived from a single source (Iterable) allowing you more control over messaging and content delivery.

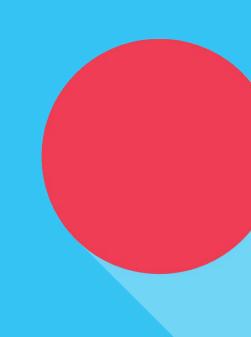
Easy to Implement

The hard part was already done with the initial Iterable implementation.

Handling actions and URLs is a piece of cake since we already had that set up for In App Inbox.

It's API-driven, so we just ask for data, we get data, then we render it how we want.

And most importantly...





Q&A





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